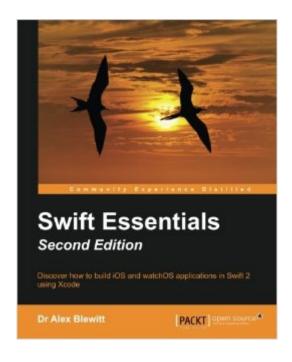
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Swift Essentials - Second Edition





Synopsis

Key FeaturesGets you up and running with Swift programming without any prior iOS development experience. A fast paced guide showing best practices and lets you get up to speed with Swift to guickly build your own iOS applicationsA unique practical approach to make your life with Swift easy.Book DescriptionSwift was considered one of the biggest innovations last year, and certainly with Swift 2 announced at WWDC in 2015, this segment of the developer space will continue to be hot and dominating. This is a fast-paced guide to provide an overview of Swift programming and then walks you through in detail how to write iOS applications. Progress through chapters on custom views, networking, parsing and build a complete application as a Git repository, all by using Swift as the core languageWhat you will learnDive into Swift and explore its innovative and powerful syntaxWork with Swift in Xcode to get a unique and productive approach to developmentFind out how to create complete iOS applicationsDiscover rapid prototyping with a Swift playgroundGet to know how to use the Swift storyboard to develop multi-page applicationsGet to grips with parsing JSON and XML data from network sourcesBuild a network client for GitHub repositories, with full source code on GitHubAbout the AuthorDr Alex Blewitt has over 20 years of experience in Objective-C, and he has been using Apple frameworks since NeXTstep 3.0. He upgraded his NeXT station for a TiBook when Apple released Mac OS X in 2001, and he has been developing on it ever since. Alex currently works for an investment bank in London, writes for the online technology news site InfoQ, and has published two other books for Packt Publishing. He also has a number of apps on the Apple AppStore through Bandlem Limited. When he's not working on technology and if the weather is nice, he likes to go flying from the nearby Cranfield airport. Alex writes regularly at his blog, http://alblue.bandlem.com, as well tweeting regularly on Twitter as @alblue.Table of ContentsExploring SwiftPlaying with SwiftCreating an iOS Swift AppStoryboard Applications with Swift and iOSCreating Custom Views in SwiftParsing Networked DataBuilding a Repository BrowserAdding Watch SupportReferences to Swift-related Websites, Blogs, and Notable Twitter Users

Book Information

Paperback: 248 pages Publisher: Packt Publishing - ebooks Account; 2 edition (January 27, 2016) Language: English ISBN-10: 1785888870 ISBN-13: 978-1785888878 Product Dimensions: 7.5 x 0.6 x 9.2 inches

Shipping Weight: 1.2 pounds (View shipping rates and policies)

Average Customer Review: 5.0 out of 5 stars Â See all reviews (3 customer reviews) Best Sellers Rank: #861,960 in Books (See Top 100 in Books) #102 in Books > Computers & Technology > Programming > Languages & Tools > Swift #523 in Books > Computers & Technology > Mobile Phones, Tablets & E-Readers > Programming & App Development #2554 in Books > Computers & Technology > Networking & Cloud Computing > Internet, Groupware, & Telecommunications

Customer Reviews

Dr Blewitt certainly knows swift, but the best part is he can relay that information into a manageable format to us readers. So the 2nd edition picks up where the 1st edition leaves off, but adds on new functionality and code cleanup for the newer appliances like the Apple Watch. The Storyboard app was really neat, but I would have loved to see some work on a database storage mechanism and some emphasis on security in the application overall. The git repo browser was really great, it actually get's your mind thinking about network connections and parsing data, thank goodness JSON is in here!

If you want to know the most important concepts about swift programming this is really good deal. You cat get at glance a lot of useful information, it is not a secret that this book reached its second edition for some reason, it is very handy for a quick and pocket reference. You will learn a lot in short period of time. I did it and now I can create swift applications without effort.

The book offers a good start into the Swift programming and a short overview about important things to know. With many screenshots Alex Blewitt deliver a good knowledge and help to start with the first steps in Swift. In the book the reader will learn how to create a Git-Browser for the iPhone and also a app part for the Apple Watch.

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